

I'm a product designer with a past in software engineering. During my time at Farfetch I've enjoyed designing tools to make life easier for workers relying on us to get their job done, and help small businesses thrive on the online market. I believe in a research-led process to find the right solution grounded in our user's reality.

**CLÉMENT  
HAMON**

**PRODUCT  
DESIGNER**

London, UK  
clementhamon.com  
cle.hamon@gmail.com

## WORK EXPERIENCE

### **Senior Product designer, Farfetch**

*March 18 – Now / London*

Part of the Platform Product design team, I delivered tooling for our merchants and internal users in areas such as performance reporting, sellers management or customer service.

I lead the B2B design contribution to the Design system. Setting goals, representing the B2B design voice, building for the system myself or enabling others to do so.

Grew from Junior to Senior.

### **User Research assistant, Playstation**

*Oct 17 & Feb 18 / London*

Assisted and moderated User Testing of PS4 games, including Virtual Reality.

### **Web developer, Stagecast**

*Apr – Jul 16 / Stockholm*

Developed the MVP mobile application for interactive concert experiences of a new startup.

### **Web developer, RetailMeNot France**

*Apr – Aug 14 / Vannes*

Created a back-end testing tool to detect dead affiliate links. Front-end QA.

## EDUCATION

### **MSc Human-Computer Interaction and Design**

*15–16 / KTH Royal Institute of Technology  
16–17 / University College London*

Minor in Innovation and Entrepreneurship

### **BSc Computer Science**

*14–15 / Université de Rennes 1*

### **DUT Informatique**

*(equivalent to HND Software engineering)*

*12–14 / IUT de Vannes*

## SKILLS & HOBBY

English & French fluent  
Portuguese beginner

Design from research to specification,  
Figma person

Volunteered for the Design Club, teaching  
design thinking methods to kids 8–15

Film photography, food (growing, cooking,  
eating and thinking too much about),  
cinema, electronic music production

